
INSTALLATION INSTRUCTIONS IMPORTANT SAFEGUARDS

Read & Follow All Safety Instructions

When using electrical equipment, basic safety precautions should always be followed including:

1. Disconnect power before performing work on electrical equipment.
2. Do not mount near gas or electric heaters.
3. Equipment should be mounted in locations and at heights where it will not be subjected to tampering.
4. The use of accessory equipment not recommended by Beghelli Inc., may cause an unsafe condition, and will void the unit's warranty.
5. Do not use this equipment for other than its intended purpose.
6. Servicing of this equipment should be performed by a qualified service personnel.
7. Suitable for non-insulated surface and frame. DO NOT cover fixture with insulation liner or similar material.
8. DO NOT install in unstable, loose or breakable surfaces.
9. DO NOT let objects impact or exert force on the surface of the fixture.
10. SAVE THESE INSTRUCTIONS!

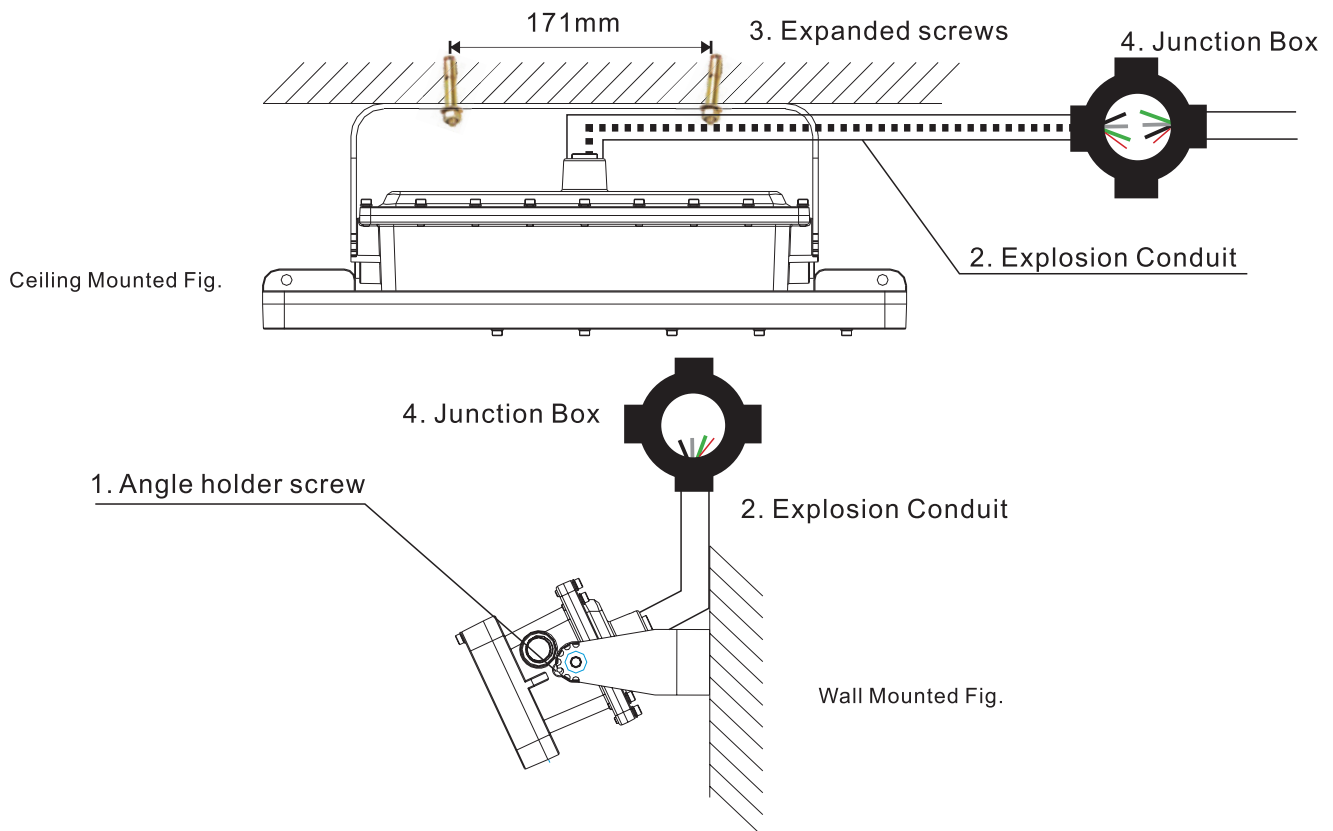
Fixtures must be wired in accordance with National electrical code and all applicable local codes. Proper grounding is required for safety.

This product must be installed in accordance with the applicable installation code by a qualified electrician who is familiar with the construction and operation of the product and the hazards involved.

INSTALLATION STEPS (For Class I Div. 1 Group C, D Locations)



⚠ WARNING
Risk of fire, electric shock or personal injury
Before installation, turn off power!



1. Unpack the fixture and accessories and tighten both angle holder screws.
2. Thread the cable through the metal conduit and tighten it to the fixture.
3. Drill two 10mm holes 171mm apart on chosen surface. Thread $\varnothing 18$ expanded screws through mounting bracket and affix the luminaire on chosen surface.
 (Please keep the lamp installation height at least 1.2 meter.)
4. Connect the AC cable to power:
 - Green cable to grounding wire
 - Black cable to Live wire
 - White cable to Neutral wire
 - Red cable to Live wire *if not using a switched live*